

## Kirton Footpaths and Permissive Paths

### Introduction

There is approximately 5.38 miles of public footpaths including 1.7 mile permissive footpath (around the brickworks lake) in the boundary of Kirton Parish Council (KPC). All paths within the boundary bar one can be easily accessed from within the KPC boundary and for ease of reference have recorded them as though starting from the church (except for the permissive path). The path that is not easily accessed from the centre of Kirton is the one that runs on the edge of Kirton wood from Egmonton Road until it leaves the KPC boundary near Norton Wood. Part of the path does fall outside of the boundary that cuts through part of the wood, whereas the footpath follows the wood edge. I have classed this as a single footpath for convenience.

Below the paths have been recorded with the labels A to G. In recording the length of these paths the distance is from the church to the boundary, with the exception of the circular brickworks lake path and the Kirton wood path, which is the distance from Egmonton Road to where it leaves the KPC boundary near Norton wood.

KPC decided that these paths will be walked at least annually (but hopefully quarterly) by at least one of its member, to ensure the condition is maintained as outlined within the district council guidelines. Residents and walkers are to be encouraged to reports deficiencies in these paths. Any problems noted will be reported to the land owner or the county council as appropriate.

### Paths

	Distance	Description	Date	Condition
A	0.56m	Sandfield Lane to the foot bridge (FB)	Oct 2021	Note A
B	0.47m	Before Hall Farm T.R. follow to boundary	Nov 2021	Note B
C	0.36m	North, T.L. follow hedge to boundary	Sep 2021	Note C
D	0.25m	North T.L. Stay right of hedge head North	Sep 2021	Note D
E	1.36m	Kirton Park to brickworks towards Laxton road	Jul 2021	Note E
F	1.70m	Brickworks permissive path round lake	Jun 2021	Note F
G	0.68m	Kirton wood: Egmonton road south to boundary	Aug 2021	Note G

### Notes:

Note A: This path has changed a little throughout the year. It has previously not been well marked, but has improved more recently. After rain, can be boggy just before the footbridge, and even pond like after heavy rain.

Note B: The fence/gate at top of first field has changed a little, but path up to here fine. Usually well trod. Up to the boundary, the footpath can be very muddy if recently used by farm machinery and has rained. It is worth noting that beyond Kirton boundary the pig farm has caused the footpath and bridleway to deteriorate badly. KPC has approached the land owner and tenant, and this is being addressed with the NSDC. The previously noted footpath marker reported in 2019 has still not been repaired.

Note C: This is a short footpath to the boundary that regularly is not re-marked after ploughing etc. Only the traffic of walkers usually marks this path. If this continues, then the land owner should be approached. Footpath beyond is usually well marked.

Note D: This shares the first part with C:, so same comments apply. Beyond this and beyond the boundary, an improvement has been noticed, although occasional poorer patches noted.

Note E: Well marked paths, some signposting needs improving, hopefully will be done in 2022. One style now seems to be bypassed through hedge by walkers. Not really an issue, but should be reviewed. Only downside is after rain and where the path crosses heavy machinery routes. The wet clay can be very boggy and a noticeable increase in boot weight can occur.

Note F: This now appears to be cleared more regularly and is a very nice path to walk. Just watch for the occasional hidden hole, which could be an ankle turner.

Note G: The path within Kirton boundary is usually of a good standard, and pleasant to walk. A pity it stops at road, which would have to be used to return to Kirton. Maybe we can hope that in the future a link to the Brickworks area could be made.

Links:

<https://www.nottinghamshire.gov.uk/planning-and-environment/walking-cycling-and-rights-of-way/rights-of-way>