## **NETHER WALLOP PARISH COUNCIL**

## **Committee members and Councillor responsibilities May 2022**

<u>Committee</u>	<u>IC</u>	<u>JC</u>	<u>SW</u>	<u>BS</u>	AR	<u>PG</u>	<b>Vacancy</b>	<u>Notes</u>
WPH Management Committee		*	✓ Vice- chair	>	>			
NDP Advisory Committee			~					Other Cllrs to consider

<b>Working Groups</b>	<u>IC</u>	<u>JC</u>	<u>SW</u>	<u>BS</u>	<u>AR</u>	<u>PG</u>	<b>Vacancy</b>	<u>Notes</u>
Village Hall Maintenance Team			~			~		Plus Clerk & MOP
Village Green WG	~							
Staffing WG		>	~	<b>&gt;</b>				Need 3
Playground refurb WG	~		~	>		<b>&gt;</b>		
Safe Travel WG			~	>	<b>&gt;</b>	<b>&gt;</b>		
Speedwatch WG			~	<b>\</b>	~	~		
Community Broadband WG				<b>&gt;</b>				Lead: Ian Scott
Policies WG					~			Lead: Clerk

<u>Responsibilities</u>	<u>IC</u>	<u>JC</u>	<u>SW</u>	<u>BS</u>	<u>AR</u>	<u>PG</u>	<b>Vacancy</b>	<u>Notes</u>
Nether Wallop New Village Hall Trust (NWNVHT)								
Parish Council Appointed Trustee:			~					
Playing Fields				~				
Groundsman liaison				~				Plus Clerk
Local Resilience Plan	<b>&gt;</b>			~				Plus MOP
2011 Localism Act		~						
Website		>						
Safe Travel			<b>&gt;</b>	~	<	<b>&gt;</b>		Plus MOP
Rep for Jack's Bush & Lopcombe		~						
VH Gardener liaison			~					
Primary School Liaison					<			
Secondary School Liaison								Clerk.
Bank Statement Verification (see fin.regs 2.2)								Vacant. Cannot be Chair or signatory.

Non-Councillor roles	<u>Resident</u>	<u>Notes</u>		
Tree Officer	Jessica Roberts TBC	If possible arrange a hand over from ES		
Footpaths reporter	Dave Lovatt TBC			
Village Green WG - Lead	Viv Blandford			
Village Green WG - Mowing rota	Viv Blandford			
Village Green WG - Tent team	Trevor Johnson			
Village Hall Maintenance Team WG	Viv Blandford, Trevor Johnson,	With Cllrs and Clerk.		
	Anthony Whitaker			
Resilience Team	Iain James, Viv Blandford,	With Cllrs		
	Trevor Johnson.			
Defibrillator weekly checks	S Sangster, A Whitaker			
Defibrillator monthly checks	S Sangster, A Whitaker			
Defibrillator 999 contact	A Whitaker, C Grover, E Todd			