

## BOWLS ETIQUETTE

- 1) A player shall not encroach on an adjoining rink where play is in progress.
- 2) **Player in possession of the mat** means a player who is about to or is in the process of delivering a bowl.
- 3) **Possession of the rink** shall belong to the team whose bowl is being played.
- 4) The players in possession of the rink for the time being **shall not be interfered with, annoyed, or have their attention distracted in any way by their opponents.**
- 5) **As soon as each bowl shall have come to rest**, possession of the rink shall be transferred to the other team, time being allowed for marking a toucher.
- 6) In the event of a player following a his/her wood to the head, that player must reach the head before their wood comes to rest.
- 7) Players of each team, **not in the act of playing or controlling play** shall stand behind the jack and away from the head or at least one metre behind the mat.
- 8) As soon as the bowl is delivered, the skip or player directing the head, **if in front of the jack**, shall retire behind it.
- 9) The skip shall have sole charge of his team and his instructions shall be observed by the players.

**SPECTATORS – persons not engaged in the game shall neither by word nor act disturb or advise the players.**

## MARKER DUTIES

- 1) The marker shall set up the rink for play.
- 2) The marker shall toss for the mat, challenger calls.
- 3) The marker shall remove bowls on trial ends and indicate distances from the jack.
- 4) Once play has commenced, the marker shall centre the jack and shall place a full length jack 2 metres from the ditch by use of the 2 metre stick provided, **positioning the jack at the side, level with the top of the stick.**

- 5) The marker shall ensure that the jack is not less than 23 metres from the mat line, after it has been centred.
- 6) **The marker shall stand at one side of the rink, and to the rear of the jack.**
- 7) The marker shall answer any specific question relating to the existing state of the head while the player is in possession of the rink and, when requested, clearly indicate the shot if possible.
- 8) The marker shall mark all touchers immediately they come to rest, and remove chalk marks from non-touchers. With the agreement of both players, he shall remove all dead bowls from the green and the ditch.
- 9) The marker shall mark the position of the jack and touchers which are in the ditch.
- 10) **The marker shall not move, or cause to be moved, either jack or bowls until each player has agreed to the number of shots.**
- 11) The marker shall measure carefully all doubtful shots when requested by either player. If unable to come to a decision satisfactory to the players, the marker shall call an umpire. If an official umpire has not been appointed, the marker shall select one. The decision of the umpire shall be final.
- 12) **The marker shall enter the score at each end, both on the scorecard and scoreboard**, and shall intimate to the players the state of the game.
- 13) When the game has finished, the marker shall ensure that the score card, containing the names of the players, is signed by the players and the time of the conclusion of the game is recorded on the card. The card is then disposed of in accordance with the rules of the competition **and the marker shall ensure that the winners name is inserted on the competitions board.**
- 14) The marker shall clear the rink of all equipment used in the game.  
**(In accordance with the Laws of the Sport of Bowls as published by the World Bowls Associations)**