

WELLINGTON BOWLING CLUB (INDOOR SECTION) RULES

All League Games will be played in accordance with 'The Laws of the game' as issued by the EIBA except when modified by local Rules.

- 1 A team will consist of Four Players (Three in Triples) out of a minimum of six registered players. No player may play for more than one team in a particular league. Mixed league secretaries to ensure sufficient men and ladies to complete fixtures.
- 2 All players must be fully paid up members of the Indoor Section by the 1st September of the current season. All Team members should have an equal opportunity to play.
- 3 **MEN'S LEAGUE** Matches to be played on Tuesday & Wednesday evenings in accordance with the published fixture list.
- 4 **AFTERNOON LEAGUE** Matches to be played on Monday and Tuesday afternoons in accordance with the published fixture list. This league is open to Men and Ladies.
- 5 **LADIES LEAGUES** Matches to be played on Thursday and Friday in accordance with the published fixture list.
- 6 **WEEKEND TRIPLES LEAGUE** Matches to be played on Saturday afternoon in accordance with the published fixture list. This league is open to Men and Ladies.
- 7 In the case of the Men's and Afternoon Leagues, if a player has failed to arrive for the start of the game, a period of twenty minutes will be allowed to fill his or her place. Play must proceed whilst waiting for the player to turn up or not as the case may be. The incomplete team will lose 25% of the shots during these twenty minutes. If the player has still not arrived, the offending team will lose 25% of the shots throughout the game. In the case of Ladies and Weekend Triples Leagues, if a player has failed to arrive, the match should proceed with the three-player team each bowling two woods and the team with two players each bowling three woods, with the two player team losing 33% of their shots at the conclusion of the game.
- 8 All matches to be played on the date designated on the fixtures list in accordance with rule 7 above. (The sole exception will be where the indoor secretary invokes the "bad weather / special event rule" in which case matches will be rescheduled). Should a team be unable to field

sufficient players to satisfy rule 7, the defaulting team will concede the match and the points will be awarded to the non defaulting team.

- 9 The match to be 18 ends or 115 minutes duration, whichever is reached first. The automatic buzzer will signal the finish of the game. No visits to the head will be permitted.
- 10 The end shall be deemed to have started when the mat has been placed and the Jack delivered. All dead ends to be replayed without penalty except when the dead end occurs after the session buzzer has sounded. The score stands at the preceding end.
- 11 Score cards must be checked and signed by both skips, then placed in the appropriate rack provided. Session fees to be placed in the Treasurer's box adjacent to the first window.
- 12 Two points awarded for a win, one point for a draw and no points for losing. In the event of teams having the same number of points at the end of the season, shot difference will decide the final position.
- 13 All matches must be played by the end of the season. Games not played will result in no points awarded to either team.
- 14 In the case of conflict of interest the Bowls Coordinator will determine the course of action to be taken.

Approved by Executive Committee 14 July 2023